## **ATTENTION!**

If you are still unable to locate the Hidden Treasure, you may send for the answers.

Send a Self Addressed Stamped Envelope along with your Filled Out Registration Slip to:

Micro Fun® 2699 Skokie Valley Road Highland Park, IL 60035



## CAUTION!

Inside are the Game Clues. Don't read them until you really need them.

## DEATH IN THE CARIBBEAN CLUES

Rub the ring.

Rock can be moved.

you will always make it.

Examine the sign.

ANTS RING

ROCKSLIDE

GRAVEYARD

CREVASSE

SIGN ON TREE

CRYPTOGRAM

CHURCH

CLIFF

WINE

Block the hole to keep them from getting out.

Ghosts live here. Visiting here awakens the ghost.

You can climb down the cliff. If you climb down rope

Do not drink it. You must have the bottle in the maze.

It tells how the treasure location is marked.

Music is important. Note key of music.

You may make it across if you jump,

RIVER	Cross north of cannon. Three objects are needed to cross river.
ALLIGATOR	Leave him alone and he won't eat you. Stay on path.
QUICKSAND	Get the hat. There is a hint inside the hat. Anything you take into the guicksand will be lost, even if you
	get out.
FOG	You must get rid of the fog.
AMULET	It will keep ghost away.
LANTERN	Light it with matches you found. Flick BIC to relight when storm puts out flame.
STORM	You can avoid storm by entering maze through trap door in church.
ZOMBIE	You must be hidden to pass him. You can hide in fog.
PYRAMID & BIRD	Talk to bird. Believe bird.
TREASURE CHEST	Dig it up. Remember the music.
WAGON	Use it to carry objects.
TEAR ALONG DOTTED LINE	<del></del>
	DEATH IN THE CARIBBEAN
Complete this card and send it to Micro Lab today. Users who call or write for service or information must be bonafide purchasers of Death in the Caribbean.	
NAME	
ADDRESS	
CITY	STATE ZIP
Purchase Date	
Serial No. on back of disk,	
SIGNATURE	